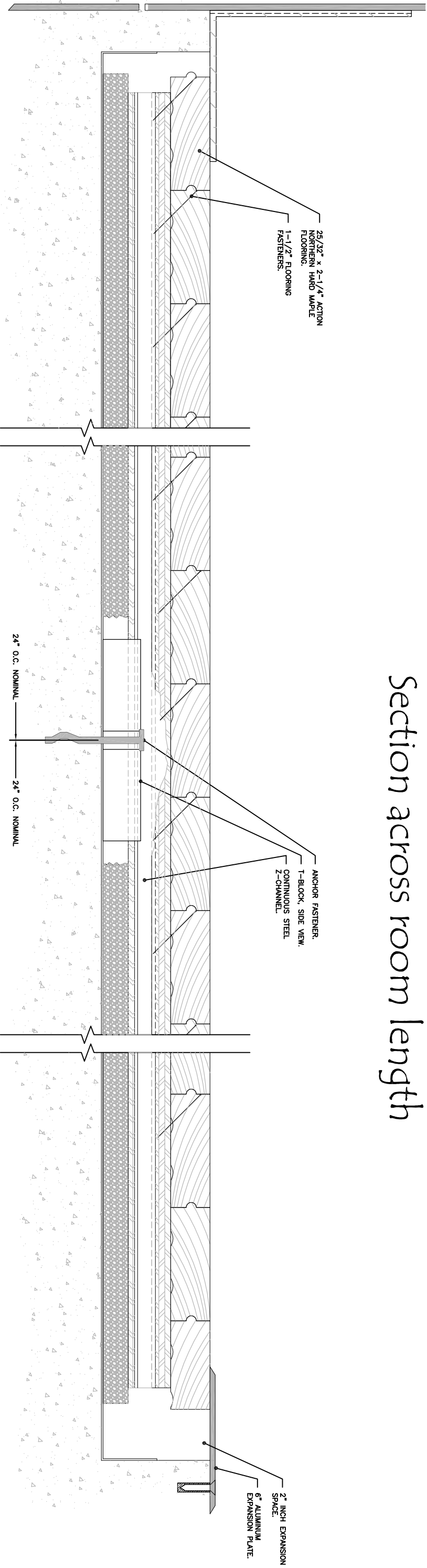


Action_ChannelFlex_UltraF
Section across room length



Action_ChannelFlex_UltraF
Section across room width