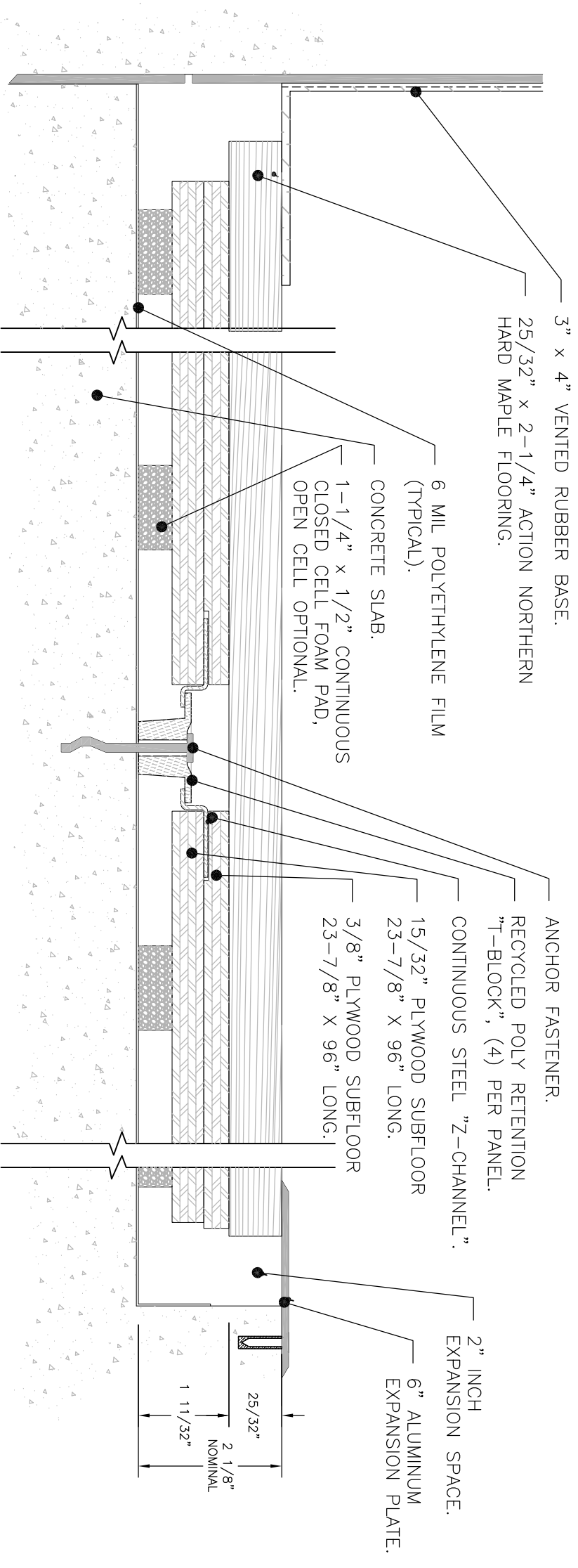


## Action\_ChannelFlex\_UltraF Section across room width



## Action\_ChannelFlex\_UltraF Section across room length